## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions of claims in the application:

## **Listing of Claims:**

- 1. (Currently Amended) A preference evaluation system comprising:
  - a data store component for storing schematized data and end-user preferences;
- a compiler to compile applications including end-user specified preferences and store them in the data store; and

an execution engine to <u>retrieve</u> evaluate preferences stored in the data store upon the occurrence of one or more events <u>and to utilize the preferences and at least one stored procedure to query tables within the data store and produce a results table, wherein the results table stores preferences whose conditions have been satisfied such that specified actions are triggered based on the stored preferences.</u>

- 2. (Original) The system of claim 1, further comprising an action component for taking one or more actions specified by a conditionally valid preference.
- 3. (Original) The system of claim 2, the action component comprising a notification component that transforms and formats notification data generated by the execution engine based on a user preference for one or more user communication devices.
- 4. (Original) The system of claim 1, wherein the communication devices include a mobile phone, a pager, a PDA, and a computer.
- 5. (Original) The system of claim 1, further comprising an event component to extract event data from an event source and store the data in the data store.
- 6. (Original) The system of claim 5, wherein the event source is a subscription service.

- 7. (Canceled)
- 8. (Original) The system of claim 1, further comprising a context analyzer to produce context data indicative of an end-users context at a given time and store the context data in the data store.
- 9. (Original) The system of claim 1, further comprising one or more APIs to interact with applications.
- 10. (Original) The system of claim 1, wherein the compiler can compile and the execution engine can execute both heavyweight applications and lightweight preference applications.
- 11. (Original) The system of claim 1, the execution engine evaluates preferences by executing queries on data stored in the data store.
- 12. (Original) The system of claim 1, wherein end-user preferences are based on a developer specified schema.
- 13. (Original) The system of claim 12, wherein information regarding end-user preferences and the developer schema are stored in one or more tables in the data store.
- 14. (Currently Amended) A method for application installation comprising:

  establishing a set of base tables; and

  storing program actions, conditions, events and procedures as data in a data store; and updating the base tables with application data associated with an application being installed by retrieving program text from the data store and executing the program.
- 15. (Currently Amended) The method of claim 14, wherein the application is employs user defined preferences.
- 16. (Original) The method of claim 14, wherein application data includes application procedures that are stored as data.

- 17. (Original) A computer readable medium having instructions stored thereon for carrying out the method of claim 14.
- 18. (Currently Amended) A method for employing preferences comprising: specifying user preferences based on a developer schema; storing the preferences <u>and schematized data</u> in one or more tables in a data store; querying the tables in the data store upon occurrence of an event <u>and retrieving</u> preferences stored in the data store;

producing a result table, wherein the results table stores preferences whose conditions have been satisfied such that specified actions are triggered; and executing actions based on the data in the result table.

- 19. (Original) The method of claim 18, wherein user preferences are specified by utilizing a one-at-a-time declarative programming model.
- 20. (Original) The method of claim 19, wherein user preferences are specified using one or more

On-event-If-Then statements and Boolean operators to specify conditions and actions

- 21. (Original) The method of claim 20, wherein querying the tables comprises executing query language statements.
- 22. (Original) The method of claim 19, wherein the developer schema is an XML schema.
- 23. (Original) A computer readable medium having instructions stored thereon computer executable instructions for executing the method of claim 19.